



STAR CRUSADER

R A P I D
C O C K P I T
C O N T R O L
R E F E R E N C E

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GAMETEK

THRUST (keyboard controls)

Zero power	0
1/3 power	1
2/3 power	2
Full power	3
Match target speed	4
Decrease power by one	-
Increase power by one	+
Joystick: Up/back with #2 joystick button depressed	

COMBAT CONTROLS

Nearest target	E or Shift+T
Lock on target (in crosshairs)	L
Toggle through targets	T
Fire active weapon	<spacebar>
Previous target	Alt+T
Toggle through allies	A
Previous ally	Alt+A
Overcharge shields	Shift+S
Insult opponent	I
Nearest ally	Shift+A
Toggle through weapons	W
Fire "heavy" weapon	<Enter>
Toggle through shields	S
Fire active weapon	#1 joystick button
Roll left/right with #2 joystick button depressed	
Activate/deactivate afterburner	Tab
Overcharge lasers	Shift+L

COCKPIT SYSTEMS

Left monitor on/off (some ships)	Alt+1
Center monitor on/off (some ships)	Alt+2
Right monitor on/off (some ships)	Alt+3
Change left monitor function	Shift+1
Change center monitor function	Shift+2
Change right monitor function	Shift+3
Toggle through left monitor functions	7
Toggle through center monitor functions	8
Toggle through right monitor functions	9

MONITOR FUNCTIONS (Shift+(monitor #)to select then...)

Radar	1
Trackcam	2
Targeting sight	3
Ship's shields	4
Target's shields	5
Ship's damage	6
Target's damage	7
Scanner	8
Probe	9
Stealth technology monitor	0
Rear view	Bksp or =
Communications window	

NAVIGATIONAL CONTROLS

Access navigational controlsN
Move location on map(arrows)
Center on cursorRight click
Zoom in on mapX or >
Access functionsLeft click or type number
Center on player's shipC
Zoom out on mapZ or <

VIDEWS

Main cockpit viewF1
Front view (outside cockpit)F2
Rear viewF3
Torpedo cameraF4
External view from ship to targetF5
External view from target to shipF6
External view over shipF7
External view over targetF8
Left viewShift <
Right viewShift >

OPTIONS

Toggle background texturesF9
Toggle Gouraud shadingF10
Toggle texture mapsF11
Toggle light source shadingF12
Toggle Phong shadingShift+F10

OTHER FUNCTIONS

Toggle stealth technology (intruder only)C
Toggle stealth battery charging (intruder only)B
Tractor beamR
Hyperjump back to base (from stationary position)J
Toggle radar modesAlt+R
Zoom in radar (grid mode only)Z
Zoom out radar (grid mode only)X
EjectCtrl+E

SPECIAL KEYS

Game options menu (in base)Esc
Pause game (in flight)P
Quit to DOSAlt+Q
Launch probe (intruder only)Alt+L
Initiate scan (intruder only)Ctrl+S
Toggle soundAlt+S
Toggle musicAlt+M

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BASE KEYS

Go to simulator (in main hall)	S
Go to briefing room (in main hall or computer room)	B
Fly mission (in computer room)	F
Pre-mission computer room	C
Go to map room (in main hall)	M
Replay full briefing (in briefing room)	B
Access game options' menu	Esc
Go to main hall (in map room)	X

SPECIAL SIMULATOR KEYS

Resupplies ship	Ctrl+R
Ultra-speed	Page Up
Toggle invulnerability	Shift+Tab

COMMUNICATIONS KEYS (to nearest available wingman)

Attack my target	Alt+F2
Disable my target	Alt+F3
Defend targeted/closest ally	Alt+F5
Cover me	Alt+F6
Rescue/Capture my target	Alt+F8

COMMUNICATIONS KEYS (to targeted wingman)

Wingman return to base	Alt+F1
Break off attack	Alt+F7
Defend position	Alt+F4



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